

# Stuck on You

**COPPERKNOB**  
STEPPSHEETS

**Count:** 48

**Wall:** 2

**Level:** Intermediate

**Choreographer:** Cindy (KOR) & Amo (KOR) - August 2023

**Music:** Stuck On You - Elvis Presley



## Intro – 16 Counts

### Sec 1. Kick , kick , sailor x 2

- 1 , 2                Kick Rf fwd , kick Rf to R side
- 3 & 4              Step Rf behind Lf , step Lf to L side , step Rf to R side
- 5 , 6              Kick Lf fwd , kick Lf to L side
- 7 & 8              Step Lf behind Rf , step Rf to R side , step Lf to L side

### Sec 2. Fwd , side point x 2 , fwd , 1/4 turn R step Lf fwd , Hold , ball , step

- 1 , 2              Step Rf fwd , point Lf to L side
- 3 , 4              Step Lf fwd , point Rf to R side
- 5 , 6              Step Rf fwd , 1/4 turn R step Lf fwd
- 7 , a8             Hold , step Rf ball , step Lf inplace

### Sec 3. Jazz box x 2

- 1 , 2              Cross Rf over Lf , step Lf back
- 3 , 4              Step Rf to R side , step Lf fwd
- 5 , 6              Cross Rf over Lf , step Lf back
- 7 , 8              Step Rf to R side , step Lf fwd

### Sec 4. Fwd , hitch , back , point , side shuffle x 2

- 1 , 2              Step Rf fwd , Lf hitch
- 3 , 4              Step Lf back , point Rf fwd
- 5 & 6              Step Rf to R side , step Lf together, step Rf to R side
- 7 & 8              Step Lf to L side , step Rf together, step Lf to L side

### Sec 5. Behind , side , cross , kick , cross unwind 3/4 turn, Hold , side , touch

- 1 & 2              Step Rf behind Lf , step Lf to L side , cross Rf over Lf
- 3 , 4              Kick Lf diagonal to L , cross Lf over Rf
- 5 , 6              Unwind 3/4 turn R (weight Rf) , hold
- 7 , 8              Step Lf to L side , touch Rf beside Lf

### Sec 6. Hip bump twice , hold (2 count) , side shuffle , 1/2 turn R side shuffle

- 1 , 2              Hip bump (right) twice
- 3 , 4              Hold
- 5 & 6              Step Rf to R side , step Lf together , step Rf to R side
- 7 & 8              1/2 turn R step Lf to L side , step Rf together , step Lf To L side

**Restart : 3wall , 5wall , after 32count restart  
(sec4 7&8 -> 1/4turn L side shuffle)**